

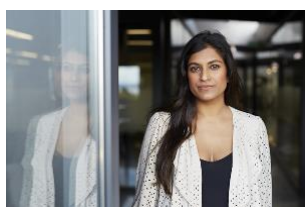
## Game Studios & Interactive Media – private capital opportunities

### Speaker Profiles



#### **Jonathan Rogers, Grinding Gear Games**

Jonathan Rogers is the one of the founders of Grinding Gear Games, creators of the hit online action RPG Path of Exile. Path of Exile is one of the most popular PC games ever made and has continued to grow its audience year on year since its launch in 2012. Grinding Gear Games sold to Chinese tech giant Tencent in 2019.



#### **Sam Ramlu, Method**

Sam is a proven thought leader, storyteller and creative technology innovator. She has spent over 20 years finding awe-inspiring ways to bring stories and experiences to life, starting with digital and extending into exhibitions, augmented and virtual reality. Sam is co-founder of award-winning creative tech studio Method and AR/VR game studio M Theory.



#### **Tim Ponting, Renegade and CODE**

A 32-year veteran of the international games industry, Tim was European Comms Director for Activision and founder of Renegade PR. He provides business development advice and angel investment to interactive businesses across New Zealand. He is currently the Establishment Director of the Centre for Digital Excellence in Dunedin, New Zealand, a \$10m PGF-funded initiative to grow the games industry in the region.



The panel will be facilitated by **Stephen Knightly, COO of RocketWerkz and NZ Game Developers Association board member.**